

ABSTRACT

An educational video game with a hide and seek game software and a dynamic message entry and display method which can be played among many players in a fixed location or over the Internet is disclosed. The hide and seek game software has functions that enable the display of a landscape, a hide character, a seek character, and enable the movement of a hide character to hide in the features of a landscape and enable the movement of a seek character to seek the hide character. The game software display a central area with a landscape and a surrounding area, which is used as a space for dynamic display of messages based on age, gender and geographic location of the players. The messages may be from a group of types of commercial, school and community events, social messages for cultivating good habits, and personal messages from friends and relatives.